

Pathfinder Kite Day

Parents can join in the fun of creating a kite together with their Pathfinders prior to the event and earn the Kite Honor. All kites flown are to be made by the Pathfinder Flying them. Be sure to carefully read all the rules. This is for fun, please participate with this concept in mind.

Theme 2023

Endangered Species. Judges will decide which kites are the most creative that fly.

Club Kite Award

Traditionally, this had been a San Diego function, with the county inviting the rest of the conference to join in the fun. Now, Kite Day is a conference event. LeRoy Camp founded Kite Day in 1965. We are grateful for his vision in establishing this fine event. The club with the winning Club Kite will have their name engraved on the Club Kite Award, which is a trophy 51 inches tall, to display at their church until the next Kite Day event.

Kite Day Awards

Will be handed out at the closing ceremony- ribbons, buttons, or pins for each winner.

Kite Day Format

- Friends – 5th graders
- Companions – 6th graders
- Explorers & Rangers – 7th & 8th graders
- Voyagers & Guides – 9th & 10th graders
- Open – any staff, TLT, or Pathfinder
- Special Event Kite – any staff, TLT, or Pathfinder; kite must reflect the Kite Day Theme

Kite Day General Rules

1. All events other than smallest kite will have a string of 200' +/- 2' (all out in the air). Judges have the OPTION to measure. You may have ONLY 200' of string on your spool. The corner stakes of the start and finish line will be the gauge to measure the 200'.
2. You must wear your official conference field uniform shirt (Class C) to participate and win any awards.
3. No store-bought kites allowed.
4. Kites must fly to receive an award.
5. Kites must be entered and flown by the one Pathfinder who build the kite. No "team" kites. No sharing of kites.
6. Each kite is to be autographed in permanent marker (on the kite itself, not on a piece of tape) by its maker/flyer with first name, last name, investiture achievement class level, and current year; written prior to coming to the starting line.
7. The maker of the kite can fly the kite in multiple events as long as the kite meets the event requirements, but the kite cannot be shared and flown in multiple class levels.
8. A new kite must be built each year. Use of kites built from previous Kite Days are not permitted and will be eliminated.
9. The flyer of any kite must be at the finish line at the time of the final whistle and keep the kite in good flying condition until the judges have completed their judging in order to qualify for an award.

10. No adult beyond the start line once the start whistle is blown. The kite flyer must fly the kite on their own and make their way to the finish line on their own.
11. The decision of the Director of Judging is final. There will be no ties on events.
12. The starting line judges may disqualify a kite or kite flyer if any of the general or event rules are not met. The end line judges can confirm any discrepancy that might be seen.
13. In order to stay within the spirit and concept of this event, the Director of Judging, with or without consultation of the Director of Event and Conference Pathfinder Director, may impose change, rewrite, and/or interpret “the rules” as deemed necessary.
14. Schedule of events may be changed due to wind/weather conditions. All effort will be made to stay on or ahead of schedule. It is the responsibility of all concerned to be within hearing distance of the public address system to stay informed of programming changes.
15. No drone flying allowed without a valid city permit. SDMC 63.0201

Event Rules

- **Club Kite – new rule:** the largest club kite measured only by the structure of the main portion of the kite, excluding the tail that moves separately from the body of the kite and reflects the theme of the current event year and flies with a minimum of 100’ of rope and maximum of 200’ of rope.
- **Highest Flyer Under 3’:** no kite exactly 3’ allowed; does not count tails or bridles
- **Highest Flyer Over 3’:** no kite entered here may be entered as a club kite in “Club Kite”; no kite exactly 3’ allowed
- **Most Novel/Attractive:** self-explanatory
- **Pastors:** highest flying kite
- **Smallest Flyer:** smallest flying kite with a minimum of 50’ (all out in the air) of string; good flying characteristics
- **Special Event:** only kites that most reflect the Kite Day Theme; any Pathfinder, TLT or staff can participate
- **Staff Highest Flyer:** any Pathfinder Staff including 11th and 12th grade TLTs

Schedule of Events

- **MORNING**
- 8:45 – 9:45 Registration
- 9:45 – 10:00 Welcome/Opening Ceremonies
- 10:00 – 10:15 Most Novel/Attractive – Friends
- 10:15 – 10:30 Most Novel/Attractive – Companions
- 10:30 – 10:45 Most Novel/Attractive – Explorers & Rangers
- 10:45 – 11:00 Most Novel/Attractive – Voyagers & Guides
- 11:00 – 11:15 Highest Flyer Under 3’ – Friends
- 11:15 – 11:30 Highest Flyer Under 3’ – Companions
- 11:30 – 11:45 Highest Flyer Under 3’ – Explorers & Rangers
- 11:45 – 12:00 Highest Flyer Under 3’ – Voyagers & Guides

- **AFTERNOON**

- 12:00 – 1:00 Lunch
- 1:00 – 1:15 Pastors
- 1:15 – 1:30 Staff (including MG and 11th/12th Grade TLTs)
- 1:30 – 1:45 Smallest Flyer – Pathfinders & Staff
- 1:45 – 2:00 Special Event – Theme Kite – Pathfinders & Staff
- 2:00 – 2:15 Highest Flyer Over 3' – Friends
- 2:15 – 2:30 Highest Flyer Over 3' – Companions
- 2:30 – 2:45 Highest Flyer Over 3' – Explorers & Rangers
- 2:45 – 3:00 Highest Flyer Over 3' – Voyagers & Guides
- 3:00 – 3:15 Club Kite
- 3:15 – 3:30 Clean-up of trash in Area
- 3:30 – 3:40 Trophy Presentation and Departure