

POINTS SYSTEM

YEARLY POINT SYSTEM

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SECC PATHFINDER CLUB YEARLY POINT SYSTEM

BREAKDOWN FOR TROPHY LEVELS

Yearly Points – Total Possible: 2000

Platinum Club	1900-2000
Gold Club	1800-1899
Silver Club	1600-1799
Bronze Club	1400-1599

POINTS WILL BE FIGURED AS FOLLOWS:

- 1. PATHFINDER CLUB MONTHLY REPORTS TOTAL POSSIBLE POINTS: **800****
100 points per month for 8 months from May (of previous year) to April (of current year). We will use the eight (8) highest months for the Pathfinder Year.

Club Meetings	20	
Instructional Areas Taught	20	Total:100 points per Month
Club Meeting Attendance	10	
Uniform	10	
Club Devotion & Theme	20	
Club Events	20	
- 2. PATHFINDER CLUB REGISTRATION TOTAL POSSIBLE POINTS: **150****
Each Pathfinder and Staff Member must fill out a Pathfinder Registration form yearly and turn it into the local club. The club must complete an Excel spreadsheet with each member's information and submit it to the Youth Ministries Department. See registration section for details.
- 3. YEARLY CLUB CALENDAR OF EVENTS TOTAL POSSIBLE POINTS: **50****
Please submit your full year Club Calendar of Events to your County Coordinator by September 30th. Your calendar needs to include dates and times for your club meetings, outings, Mission Outreach Projects, Induction, Inspection, Pathfinder Day, and Investiture. Submit your calendar after it receives approval from your Church Board.
- 4. STAFF BACKGROUND CHECKS TOTAL POSSIBLE POINTS: **200****
All staff that are 18 years old or above, must complete the appropriate Sterling Volunteer Background Check. See registration section for details.
- 5. LEADERSHIP CONVENTION TOTAL POSSIBLE POINTS: **100****
Club staff in attendance

6. CLUB INDUCTION SERVICE TOTAL POSSIBLE POINTS: **100**

The Pathfinder Club Induction Service is held within the first 6 weeks of the new Pathfinder Year. The Induction Service can be held during a regular club meeting, a morning Sabbath Worship Service, or an evening Sabbath service. The purpose of the Induction Service is to introduce the Pathfinder Club to the Congregation, welcome new members to the club, and dedicate the new Pathfinder Year to God's service.

Induction Service	20
Family & Congregation Invited	10
Repeat Pledge and Law	10
Sing Pathfinder Song	10
Posting of the Colors	10
Club Dedication Prayer	20
Pathfinder Participation	20

7. PATHFINDER CONFERENCE CAMPOREE TOTAL POSSIBLE POINTS: **100**

Attendance	25
Signed Permission Slips/Medical Consent Forms (upon arrival)	25
Campsite Inspection	25
Friday Event Participation	25

8. MISSIONS, OUTREACH & COMMUNITY IMPACT #1 POINTS: **100**

Purpose	10
Preparation	05
Activity in Action	40
Photos of Activity	20
Outcome	05
Testimonials	20

9. MISSIONS, OUTREACH & COMMUNITY IMPACT #2 POINTS: **100**

Purpose	10
Preparation	05
Activity in Action	40
Photos of Activity	20
Outcome	05
Testimonials	20

10. PATHFINDER CLUB INSPECTION TOTAL POSSIBLE POINTS: **100**

Formation & Ceremonies	10
Uniforms	10
Personal Appearance	10
Courtesy & Club Discipline	10
Drill	10
Pathfinder Engagement	10
Honor Work & Investiture Ach.	10
Organizing & Planning	10
Flags & Guidons	10
Attendance	10

11. PATHFINDER DAY**TOTAL POSSIBLE POINTS: 100**

Pathfinder Day is a special Sabbath Morning Worship Service that is focused on the Pathfinder Ministry and the Pathfinder. Pathfinder Day can be held on any Sabbath within the current Pathfinder Year. It does not need to be held at the end of the Pathfinder Year or in conjunction with the Pathfinder Investiture Service.

Sabbath Morning Worship Service	20
Pathfinder Focused Sermon	20
Family & Congregation Invited	10
Repeat Pledge & Law	10
Sing Pathfinder Song	10
Posting of the Colors	10
Pathfinder Participation	20

12. PATHFINDER CLUB INVESTITURE**TOTAL POSSIBLE POINTS: 100**

The Pathfinder Club Investiture Service is held at the end of the current Pathfinder Year. The Investiture Service can be held during a regular club meeting, a morning Sabbath worship service, or an evening Sabbath service. The focus is to showcase the activities and all the work that the Pathfinders accomplished during the year. Pathfinders are invested to show completion of their Investiture Achievement course work and often, other awards are also given at this time. Investiture Services can be lengthy. For this reason, it is recommended that Investitures not be held in conjunction with Pathfinder Day or during a Sabbath Morning Worship Service.

Investiture Service	20
Family & Congregation Invited	10
Repeat Pledge & Law	10
Sing Pathfinder Song	10
Posting of the Colors	10
Pathfinder Year in Review	10
IA class or Honor Presentation	30

Everything must be completed fifteen days before Club Ministries Fair.

Last day to complete events is 1st Sabbath of May and to submit reports would be the following Monday. (*i.e., Investiture, Pathfinder Day, Inspection, Monthly Reports, etc.*)

No points will be awarded for the current year for events completed after the 15-day cut-off for the Club Ministries Fair or for Monthly Reports for the months of May-July. Points for those events and reports will be awarded to the following Pathfinder Year.

25 points will be deducted if you register after the deadline for any event that is part of the “Yearly Points System”.

SECC PATHFINDER CLUB

Monthly Report

REPORTING: _____
Month and Year

CLUB INFORMATION		CLUB STATS	
County:		Pathfinders (5 th -8 th):	
Church:		Pathfinders (9 th -12 th):	How many TLTs:
Club Name:		Staff (18+ age):	
Director:			
Who Completed Report:		Meeting: M T W TH F	
Date Sent:		Time:	

POINTS			POSSIBLE POINTS	POINTS RECEIVED
Club Meetings (regularly scheduled)	One meeting = 10 Two meetings = 20	How many meetings? _____	20	
Instructional Areas Taught	One or more Pathfinder Investiture Achievement Classes or Honors being taught	List classes or honors:	20	
Club Meeting Attendance	Average number of Pathfinders and Staff at each meeting. Excused absences are counted as being present.	Average % Attendance _____ Percentage Points 91-100 10 81-90 9 71-80 8 61-70 7	10	
Uniform	Average number of Pathfinders and staff in complete uniform as required. Partial uniforms do not count. Excused uniforms count as complete.	Average % Uniforms _____ 51-60 6 41-50 5 31-40 4 21-30 3 11-20 2 1-10 1	10	
Club Devotion & Theme	Club devotions during your regular club meetings that reflect the theme " _____ "	Each devotion is 10 points (5 for devotion & 5 for theme) Explain:	20	
Club Events; Missions, Outreach & Community Impact	Check all that apply: ___ Conference Event ___ County Event ___ Club Event ___ Church Event ___ Missions, Outreach & Community Impact	*Must participate in a minimum of one each month Explain:	20	
TOTAL POINTS	Please tally your points		100	
Received Date	Must be received by the 10 th of the following month reported or 5 points will be deducted. Completed Report must be sent to your County Coordinator.		Date Received: Coordinator Signature: (-5 points if late)	Total Points Earned

SECC PATHFINDER CLUB INDUCTION CEREMONY REPORT

(Induction Ceremony must be held within first 60 days of the start of your Pathfinder Year)

CHURCH: _____

DATE _____

CLUB NAME: _____

DIRECTOR: _____

Number of Pathfinders (5th-8th Grade) _____

Number of Pathfinders (9th-12th Grade) _____ How many 9th-12th graders in TLT Program _____

Number of Adult Staff (18+ age) _____

ACTIVITY	POSSIBLE POINTS	POINTS AWARDED
Induction Service	20	
Family & Congregation Invited	10	
Repeat Pledge & Law	10	
Sing Pathfinder Song	10	
Posting of the Colors	10	
Club Dedication Prayer	20	
Pathfinder Participation	20	
TOTAL	100	

Director Signature

Coordinator Signature

SECC PATHFINDER DAY REPORT

(Must be held during your Church morning worship service time at any point in your Pathfinder year)

CHURCH: _____

DATE _____

CLUB NAME: _____

DIRECTOR: _____

Number of Pathfinders (5th-8th Grade) _____

Number of Pathfinders (9th-12th Grade) _____ How many 9th-12th graders in TLT Program _____

Number of Adult Staff (18+ age) _____

ACTIVITY	POSSIBLE POINTS	POINTS AWARDED
Sabbath Morning Worship Service	20	
Pathfinder Focused Sermon	20	
Family & Congregation Invited	10	
Repeat Pledge & Law	10	
Sing Pathfinder Song	10	
Posting of the Colors	10	
Pathfinder Participation	20	
TOTAL	100	

Director Signature

Coordinator Signature

PLEASE NOTE: Pathfinder Day must be held at least 15 days before the Annual Club Ministries Fair (last day 1st Sabbath in May). Points for Pathfinder Days held after the cut-off date will be awarded to the following Pathfinder Year.

SECC PATHFINDER CLUB INVESTITURE REPORT

(Must be held at the end of your Pathfinder year)

CHURCH: _____

DATE _____

CLUB NAME: _____

DIRECTOR: _____

Number of Pathfinders (5th-8th Grade) _____

Number of Pathfinders (9th-12th Grade) _____ How many 9th-12th graders in TLT Program _____

Number of Adult Staff (18+ age) _____

Number Invested in Investiture Achievement Classwork:

____ Friend	____ Trail Friend	____ Master Guide
____ Companion	____ Trail Companion	____ Staff Certifications
____ Explorer	____ Wilderness Explorer	____ TLT First Year Training
____ Ranger	____ Wilderness Ranger	____ TLT Second Year Training
____ Voyager/TLT Voyager	____ Frontier Voyager	____ TLT Third Year Training
____ Guide/TLT Guide	____ Frontier Guide	____ TLT Fourth Year Training

ACTIVITY	POSSIBLE POINTS	POINTS AWARDED
Investiture Service	20	
Family & Congregation Invited	10	
Repeat Pledge & Law	10	
Sing Pathfinder Song	10	
Posting of the Colors	10	
Pathfinder Year in Review	10	
IA class or Honor Presentation by Pathfinders	30	
TOTAL	100	

Director Signature

Coordinator Signature

PLEASE NOTE: Pathfinder Investiture must be held at least 15 days before the Annual Club Ministries Fair (last day 1st Sabbath in May). Points for Pathfinder Days held after the cut-off date will be awarded to the following Pathfinder Year.

SECC PATHFINDER CLUB INSPECTION FORM

CHURCH: _____

CLUB NAME: _____

DIRECTOR: _____

INSPECTION AREAS	Points (1-10)
Formation & Ceremonies	
Uniforms	
Personal Appearance	
Courtesy & Club Discipline	
Drill & Marching	
Pathfinder Engagement	
Honor Work & Investiture Achievement	
Organizing & Planning	
Flags & Guidons	
Attendance	
TOTAL POINTS	

95-100 Excellent
85-94 Good
70-84 Fair
0-69 Poor

MEMBERS	TOTAL MEMBERS	MEMBERS PRESENT
Pathfinders (5 th -8 th grade)		
Pathfinders (9 th -12 th grade)		
Adult Staff (18+)		

Drill Requirements	One point possible for each section
Fall in/Fall out Cover/Recover Straight Lines	
Attention Present Arms Order Arms	
At Ease Parade Rest Prayer Attention	
Right Face Left Face About Face	
Dress Right Dress Close Interval Dress Right Dress Ready Front	
Forward March---12 to 18 inch step Half Step Forward March---6 to 9 inch Halt	
Marching Cadence---120 steps/min. Arm Swing In Step & Straight Lines	
Right Flank Left Flank Rear March	
Column Right Column Left	
Staff Participation	

Uniform Requirements	One point possible for each section
Tan shirt/blouse -long or short sleeve -must be uniform in club	
Black slacks/A line skirt/Culottes -Mid-knee length skirt -must be uniform in club	
Black belt & Pathfinder buckle	
Black socks/stockings/knee highs -skin tone/black nylons acceptable -must be uniform in club	
Black dress shoes or boots (all black) -black laces if have them -closed toe and heels, ≤ 2 inch. heel	
Neckerchief with Pathfinder slide	
Right Sleeve: -Club name -Pathfinder Triangle -Position strip (staff and TLTs)	
Left Sleeve: -Conference patch -World patch -Chevrons (match class pins) -Shoulder Cord (staff and TLTs)	
Left Pocket: -Class strip -Class pins/bars -Baptismal pin -Staff service stars and TLT pin/stars	
Staff ties & Name badges	

NOTES/COMMENTS:

Director's Signature _____

County Coordinator's Signature _____

Date _____

SECC PATHFINDER CLUB INSPECTION

Pathfinder club inspections are conducted to help staff understand how to make their clubs more effective. The County Coordinators are there to serve you. The Director can use the inspection to help Pathfinders stretch to their potential. It also provides a time for the County Coordinator to offer suggestions tailored specifically to your club needs.

SUGGESTIONS:

1. Contact your County Coordinator to schedule your inspection date.
2. Since there is nothing to be lost in an inspection, that is, no pay decreases, demotions, fines, or public lashings, try to avoid creating the idea that inspection is the Day of Judgement. Teach the club to use the inspection like a mirror to see how sharp they can look. Talk positively and encourage the club with how well you think they can and will do.
3. Have your own inspection a week or two before the Coordinators come. Give written suggestions to members as needed. If the sleeve emblems aren't in quite the right place, for example, mark on the sleeve the proper position and ask them to have it changed by inspection day.
4. The formal inspection should be announced to the Pathfinders at least four weeks in advance.
5. During "Opening Exercises" introduce the Coordinators and give them 30-60 seconds to say a little about what they are there for.
6. A copy of the evening's program is to be posted in the club room.
7. At the end of program, give the Coordinators five to ten minutes to share with the club the inspection score and to give an overview of areas where you looked great and areas where you can improve.

FORMAL PERSONAL INSPECTION PROCEDURES:

During the time the Coordinators are visiting your club, 10-15 minutes should be scheduled for formal personal inspection. During this time the Coordinators will walk through the ranks, inspect each uniform, and ask Pathfinders questions. You are not required to follow these procedures but you should have an orderly set of procedures that fits your club and facilities.

Formation

UC	X	X	X	X	C		UC	X	X	X	X	C
UC	X	X	X	X	C		UC	X	X	X	X	C
UC	X	X	X	X	C		UC	X	X	X	X	C
UC	X	X	X	X	C		UC	X	X	X	X	C
				DD							DD	
						D						
					CC							

CC=County Coordinator D=Director DD=Deputy Director C=Counselor UC=Unit Captain P=Pathfinder

1. Minimum Formality

- Director commands, **“OPEN RANKS, MARCH”**
(see Drill & Marching Guide p.33)
- Director turns toward ranking inspector (County Coordinator), salutes and holds salute by saying, “_____ ***Pathfinders ready for inspection, sir.***”
- Ends salute when the Coordinator returns it.
- Coordinator will usually instruct the director to put the club at **“parade rest”** or **“at ease”**.
- If so, salute, face the club, give the command, and then follow Coordinators as they pass through the ranks.
- Each Unit Captain should call their unit to attention as the Coordinators are finishing the previous unit, and put them at ease or parade rest when the last Coordinator passes.
- When all Pathfinders have been inspected, take charge of the Pathfinders and continue your program as scheduled.

2. Formal Pathfinder Inspection

- Director commands, “**OPEN RANKS, MARCH**”
(see Drill & Marching Guide p.33)
- Director commands, “**DEPUTY DIRECTOR/S, PREPARE YOUR UNITS FOR INSPECTION**”.
- Deputy Director/s face about (toward units) and command, “**UNIT CAPTAINS** (or Counselors), **PREPARE YOUR UNITS FOR INSPECTION**”.
- Unit Captains or Counselors quickly inspect each Pathfinder and return to right of unit at attention.
- Deputy Director commands, “**UNIT CAPTAINS** (or Counselors), **REPORT**”.
- Unit Captains or Counselors, starting from the front, salute the Deputy Director and hold the salute while reporting, “**ALL PRESENT AND READY, SIR**”, and then end the salute when the Deputy Director returns it. The other Captains or Counselors will immediately report in sequence.
- Deputy Director faces about toward club Director.
- The club Director faces about toward the Coordinator, salutes and hold salute while saying “_____ **Pathfinder club ready for inspection, sir.**”
- Coordinator returns salute (both he/she and Director end salute).
- Coordinator says to Director, “**Put your units at parade rest** (or at ease) **and follow the inspector.**”
- Director and Coordinator salute at same time.
- Director faces about, puts club at “**parade rest**”.
- Coordinator marches directly to front, right of units and begins personal inspection. Unit Captains call units to “**attention**” as Coordinators approach and put them back at “**parade rest**” or “**at ease**” after unit is inspected.
- When the last Pathfinder has been inspected, Director and Coordinator return to original positions with Director facing the Pathfinders.
- Director commands, “**PATHFINDERS, ATTENTION**”.
- Director faces about and salutes.
- Coordinator returns salute and gives instructions such as “**TAKE CHARGE OF YOUR CLUB, we will give a report at the end of your meeting**”. They salute each other.
- Director faces about and proceeds with schedules program.

EXPLANATION OF INSPECTION SHEET & GUIDELINES FOR GRADING:

1. Formation & Ceremonies

Special attention will be given to Opening Ceremonies & Personal Inspection.

- Falling in - - timely and quickly
- Position of Attention - - not, moving, not talking
- Straight lines and precise movements
- Pathfinder participation in ceremonies
- Pledge of Allegiance
- Pathfinder Pledge
- Pathfinder Law
- Pathfinder Song
- Opening and Closing Prayer
- Worship

2. Uniforms

Coordinators will look for the official Class A uniform as described in NAD's Pathfinder Uniform Guide. Hats are not required, but when worn they must be worn by the entire club. Sashes are not required for full points but are encouraged and if worn, they must be worn by the entire club. Special attention is given to the emblems on Class A (dress) uniforms. They must be sewn on properly and in the specified position and distance. No personalized or decorative emblems should be used to replace official logos or any part of the Class A uniform.

- Tan shirt/blouse (long or short sleeve, must be uniform in club)
- Black slacks/A line skirt/Culottes (mid-knee length skirt, pants/skirt uniform in club)
- Black belt & Pathfinder buckle
- Black socks/stockings/knee highs (skin tone/black nylons uniform in club)
- Black dress shoes (all black slip on or laced, closed toe & heels, ≤ 2 inch heels)
- Yellow Neckerchief with Pathfinder slide (TLT & Master Guide)
- Right Sleeve (Club Name, Path. Triangle, Position Strip for Staff and TLTs)
- Left Sleeve (Conf. Patch, World Patch, Chevrons, Staff Shoulder Cord)
- Left Pocket (Class Strip, Class pins/bars, Baptismal Pin, Staff/TLT Stars)
- Staff ties & Name badges

3. Personal Appearance

- Clean hands, face, and fingernails
- Hair neatly groomed; pulled back if shoulder length or longer
- Uniform clean and pressed
- Buttons buttoned and shirt/blouse tucked in
- Good posture at position of attention
- Belt buckles right side up
- Slide right side up
- Shoes clean or shined
- Modest fitting uniform
- Uniform worn proudly

4. Courtesy & Club Discipline

- Show kindness and courtesy towards Staff and Pathfinders
- Using “Sir” and “Ma’am” when speaking to adults, staff, and Coordinators during Drill & Ceremonies
- Promptly following directives when given and attentive during formation
- Pathfinders and staff are on task
- Staff attending to Pathfinder behavior as appropriate

5. Drill & Marching

At some time during the club meeting, a few minutes should be scheduled to demonstrate that the club can march and that the club has a well-organized program for learning drill. During demonstration you may demonstrate your normal drill instruction methods with separate classes for beginners through advanced. Coordinators will also want to see the whole club drill together and the execution of the following basic drill commands:

- | | |
|--|---|
| • Fall In/Fall Out
Cover/Recover
Straight lines | • Forward March—12-18 inch step
Half Step Forward March—6-9 inch
Halt |
| • Attention
At Ease
Parade Rest | • Marching Cadence--120 steps/min.
Arm Swing
In step & Straight lines |
| • Present Arms
Order Arms
Prayer Attention | • Right Flank
Left Flank
Rear March |
| • Right Face
Left Face
About Face | • Column Right
Column Left |
| • Dress Right Dress
Close Interval Dress Right Dress
Ready Front | • Staff Participation |

6. Pathfinder Engagement

- Pathfinders “actively” engaged
- Opportunities for Pathfinders to interact with each other
- Opportunities for team building or team building is apparent
- Counselor/Instructor maximizing opportunities for “hands on” learning
- There is Pathfinder “buy in” in what they are learning

7. Honor Work & Investiture Achievement

- Adequate time is spent on honor work and/or Investiture Achievement work.
- The activities/work that the Pathfinders are engaged in help them complete their Honor/Investiture Achievement requirements.

8. Organization & Planning

- Current program schedule is posted
- Current calendar of events is posted
- Meeting starts on time
- Schedule maximizes what needs to be completed
- Movement/transitions between activities are done in a timely manner
- Staff is prepared
- Materials/supplies needed are readily available
- Staff teamwork is evident
- Pathfinders, TLTs, and Staff know what their roles are within the club
- Meeting ends on time

9. Flags & Guidons

- American & Pathfinder Flags (3 points)
- Guidons – one for each unit (3 points)
- Correct placement of flags (4 points)

10. Attendance

- Staff, Teens, and Pathfinders present
- Only excused absences are for illness or family emergency
(*Trying to create a sense of urgency for high attendance on day of inspection...*
“Yes...it’s a big deal, you need to be present that day!”)

91-100% ---- 10 points

81-90% ---- 9

71-80% ---- 8

61-70% ---- 7

51-60% ---- 6

41-50% ---- 5

31-40% ---- 4

21-30% ---- 3

11-20% ---- 2

1-10% ---- 1

SECC PATHFINDER CLUB MISSIONS, OUTREACH & COMMUNITY IMPACT REPORT

Church/Club Name: _____ Mission _____

Director: _____ Outreach _____

Activity Name: _____ Community Imp. _____

Activity Date: _____ Report Completed by: _____

POINTS		POSSIBLE POINTS	POINTS RECEIVED
Purpose	Why did you choose this activity? What was your hope or desired outcome? What did you hope your Pathfinders would walk away with at the end of this activity? Explain:	10	
Preparation	What steps did your club have to take to prepare for this activity? Explain:	5	
Activity in Action	Brief description of the activity and what the Pathfinders did? Explain:	40	
Photos	Attach, email, text, or share link of social media that shows photos of the activity. Explain:	20	
Outcome	Was the desired outcome achieved? Explain:	5	
Testimonial	What did they learn/feel? What did they walk away with at the end of this activity? This can be done with a written statement from the Pathfinder or a short video clip of the Pathfinder answering the above questions Explain:	20	
TOTAL POINTS	Please tally your points	100	
Received Date	Must be received by the 10 th of the following month reported or 5 points will be deducted . Completed Report must be sent to your County Coordinator.	Date Received: Coordinator Signature:	Total Points Earned (-5 points if late)

SECC PATHFINDER CLUB

MISSIONS, OUTREACH & COMMUNITY IMPACT

Goal: Making an impact by humbly going out into the world to spread God's love through an event or activity that is set apart for this distinct task.

Missions:

Missions is making an impact by intentionally stepping beyond where you live **to initiate God's Kingdom where it would not otherwise occur**. It is the church going where it isn't and spreading its faith. It is what the church does by initiating beyond its walls.

- Examples:**
- Mission trips
 - Community Health Fairs
 - Church services at a shelter
 - Church services at non-Adventist nursing home
 - Puppet ministry presentations in a public area
 - Health correspondence courses
 - Holding church in a park with the intent of inviting the public
 - Weekend projects across the boarder

Outreach:

Outreach is making an impact where you live by spreading God's love and **helping the church grow where it currently already exists**. It is what the church does by existing within its walls.

- Examples:**
- Vacation Bible School
 - Helping in Local Evangelistic Series
 - Bible studies
 - Passing out literature or glow tracks
 - Visiting and praying with the elderly or sick
 - Assist the Church's Mission Outreach Ministry Department
 - Send cards or food to those who are sick
 - Assist church families in need
 - Walk around the neighborhood and pray with people

Community Impact:

Voluntary work intended to **help people in a particular area with the intent to have a positive effect on the community**.

- Examples:**
- Neighborhood clean ups (clean yards, pick up trash from streets and side walks)
 - Adopt a wall and keep it free of graffiti
 - Help the homeless (feeding, care packages, etc.)
 - Volunteer in shelters
 - Volunteer in Food Banks

- Food Drives/Canned food Collection
- Bread give-away projects
- Clean-up programs in parks or roadsides, etc.
- Free Tutoring for neighborhood kids/nearby schools
- Participate in a walks to raise money for medical research or cause
- Collect supplies and deliver them to a local agency
- Adopt a grandparent at a local nursing home
- Taking part in local Parades
- Samaritan's Purse
- Collecting items and delivering them to local foster children

These are just a few examples of possible projects that can be done. You can be creative and plan your own, but as you do, think about how your project meets the goal of Missions, Outreach and Community Impact. Ask yourself: "Will this initiate God's Kingdom where it otherwise would not occur?" "Will this help our Church grow where it currently already exists?" "Will this help people and have a positive effect on the community?" If you can answer yes to one of these questions, then push forward and make an impact.

Please keep in mind that we are trying to teach our Pathfinders that they are not too young to answer God's call to spread His word and show His love. We are showing them that they can too impact the world around them and beyond. With this in mind, strive to maintain a balance by doing a variety of activities from the three categories and try to resist the urge to only stay "within your church walls".

NOTES:

1. Induction, Pathfinder Day and Investiture service cannot be used to meet this requirement. These are special days that have their very own requirements and are part of your regular Pathfinder Year.

2. Church cleaning days are best considered a "club event" and not "outreach".

3. Fundraisers and dinners do not qualify unless the money is going to be donated to a local cause or medical research foundation.

4. Monthly participation in Sabbath School programs, Worship services, collecting offering, being an usher, etc. are all part of what a Pathfinder should be doing as an active member of their church, but it does not meet the requirement of Missions, Outreach & Community Impact unless it is done during an Evangelistic Crusade.

Church/Club Name

County

Club Director

SECC BASIC DRILL TEAM COMPETITION SCORE SHEET

UNIFORMS			BASIC ELEMENTS			CADENCE & STEP			EXECUTION			TIME		
Class A Uniform			Fall In & Fall Out			Forward March			Precision			Time Must be under 3 min. 3:05 - 3:15 -1 3:16 - 3:30 -2 3:31 - 3:45 -3 3:46 - 4:00 -4 4:01 - over -5 Deductions		
Shirt			Cover & Recover			12-18 inch step			Uniformity					
Pants/Skirt			Attention			120 steps/min.			Alignment					
Belt/Buckle			Stand at Ease			Half Step Forward March			In Step					
Black Dress Shoes			Parade Rest			6-9 inch step			Points Possible: 4					
Black Socks /Nylon			Prayer Attention			120 steps/min.			DRILL INSTRUCTOR					
Scarf & Slide			Present Arms Order Arms			Mark Time March			Voice					
Right Sleeve			Dress Right Dress & Ready Front			2 in. off ground			Timing					
Club Name			Right Face & Left Face			120 steps per minute			Effective					
Path. Triangle			About Face			Arm Swing			Points Possible: 3					
Left Sleeve			Right Flank & Left Flank			9 in. / 6 in.								
Conf. Patch			Rear March			Points Possible: 4								
World Patch			Column Right & Column Left											
Achievement Class Chevrons			Ready Halt											
Left Pocket			Points Possible: 14											
Achievement Class Strip														
Achievement Class Pins														
Baptismal Pin														
Pins Properly Placed														
NAD TLT														
TLT-Tan Shirt														
Shoulder Braid														
Red Lined Scarf														
Teen Leader Strip														
TLT Pin														
Level Star														
Points Possible: 5														

Key

Command given, correct execution	✓
Command given, incorrect execution	X
Command not given	

TOTAL POINTS EARNED: _____

27-30 = First Place
24-26 = Second Place
21-23 = Third Place

Comments:

UNIFORMS:

- All members of the drill team must be in complete Class A uniforms. Refer to NAD Uniform Regulations.
- Black pants must be a modest cut; pant legs should not be tight or hug the leg, but should fall freely. **No black jeans.**
- Skirts must be A line cut and not be shorter than the knee.
- Females should all be wearing the same type of bottoms. (pants, skirts, or skorts)
- Shoes: must be all black including laces (no open toe or open heels & heels \leq 2 inches).
- Socks must be black and above the ankle.
- If any basic uniform elements are missing, misplaced or not appropriate to standard; one point will be deducted for each element not met.
- TLTs must have appropriate uniform (tan Class A shirt).
- Gloves, ascots, hats, and shoulder braids are optional. No points will be given for these, but all members must have them or they must be removed for uniformity.

BASIC ELEMENTS:

- This is a demonstration of Basic Drill and Marching. The basic elements must be executed according to the NAD Pathfinder Club Drill Manual (which is based on familiar U.S. Army courtesies and drills).
- No extra hand movements or head movements and no made-up commands.
- Basic elements can be presented in any order.
- Elements must be executed correctly in order to receive a point. If it is not executed correctly or command was not given, then no point will be given.
- Close attention will be given to the execution of *columns*. Please make sure Pathfinders are "pivoting" and not just "turning". Also, this command should be given while at a full step march in order to be able to see the transition from a full-step to a half-step and then back to a full-step. Please refer to the Pathfinder Club Drill Manual for specific details.
- Refer to Scoring Sheet for a list of required elements.

CADENCE & STEP:

- *Forward March*, *Half Step Forward March*, and *Mark Time March* will be judged under this category.
- All three commands are to be executed with a **120 steps per minute cadence**. Any cadence faster than that is considered a *Double Time March*.
- It is crucial to understand and correctly execute the difference in gape between ***Forward March (12-18 inch step)*** and ***Half Step Forward March (6-9 inch step)***.
- **Arms should swing naturally at about 9 inches to the front and 6 inches back**. Arms should not be motionless at the sides nor hands holding the pant leg.
- When in *Mark Time March*, feet should come up **about 2 inches off the ground**.
- Each command must be executed with proper cadence and proper step and arm swing in order to receive a point for each.

EXECUTION:

- Precision: As a whole, is the team executing all required elements with exactness and accurately.
- Uniformity: As a whole, is the team executing all required elements with the same timing and at the exact same time.
- Alignment: As a whole, is the team maintaining their straight lines during execution of static movements and marching movements.
- In step: As a whole, is the team in step while marching.

DRILL INSTRUCTOR:

- Voice: "The tone of the command should be animated, distinct, and loud enough for Pathfinders to hear." p.7
- Timing: "Cadence in commands means a uniform and rhythmic flow of words. For everyone to be able to understand the preparatory command and know when to expect the command of execution, it is necessary that the interval between commands be generally of uniform length...the best interval of time is that which allows one step to be taken between the preparatory command and the command of execution. The same interval is best for commands given at the halt." p.8
- Effectiveness: Drill Instructor can effectively command the team around the given space and it does not have the appearance of a memorized routine.

TIME:

- Must be completed in 3:00 minutes or less.
- One point will be deducted for every 15 second interval above the 3:00 minute limit.